

Course Title	Computer Graphics
Number of Lectures	34
Number of Seminars	34
Language of the Course	English
Name of the Lecturer, occupation, scientific degree	Professor Sergey Ablameyko, Doctor of Technical Sciences
Lecturer's personal page	http://www.bsu.by/main.aspx?guid=2451&map=7601
Goals	Theoretical and technical training of students in the creation of software for computers to solve problems in different areas of the economy
Prerequisites	«Programming», «Mathematical Logic», «Discrete Mathematics», «Geometry», «Computational Geometry», «Computer Graphics», «Mathematical Models and Methods of Pattern Recognition», «Intelligent Information Systems»
Contents	<ul style="list-style-type: none"> - Input and processing of images; - Methods and algorithms for recognition and representation of images; - A technology for creating image processing systems
Teaching methodology	Lectures, essays, and discussions
Recommended literature	<ol style="list-style-type: none"> 1. Sadykov S.S., Kadyrova G.H., Azimov S. Digital image processing. – Tashkent: FAN, 1998. – 168 pp. (in Russian) 2. Semenov O.I., Ablameyko S.V., Berejshik V.I., Starovojtov V.V. Processing and presentation of information in raster graphics systems. – Minsk: Nauka i tehnika, 1989. – 181 pp. (in Russian) 3. Pratt W.K. Digital Image Processing (Fourth edition). Wiley, 2007, 807 pp. 4. Pawlidis T. Algorithms for Computer Graphics and Imaging. – M.: Radio i swiaz, 1986. (in Russian) 5. Ablameyko S.V., Lagunovskij D.M. Image processing: technology, methods, application. Minsk: Amalfeia, 2000. – 300pp. (in Russian)
Examination methodology	Oral examination: 60 %. Essay: 40 %
Recommended for	3 -year undergraduate students